



RULES OF PLAY FOOTBALL & FRISBEE GOLF

- 1** The aim of the game is to play with the lowest possible number of kicks of the ball or throws of your frisbee!
- 2** Each tee sign will explain how the hole is to be played; if there are no instructions on the tee sign you can just kick your ball or throw your frisbee towards the hole/basket.
- 3** Players must play from the artificial grass teeing area only, located at the start of each hole.
- 4** If your ball or frisbee lands on any other fairway or course then there is a one-kick/shot penalty (if a ball lands on a walkway in between holes there is NO penalty).
- 5** If, when teeing off, the ball ends up rolling back behind the tee, players may pick the ball up and re-tee the ball for their next kick with no penalty shot.
- 6** The ball must be played when and where it stops – no kicking moving balls.
- 7** Playing in a group, players kick their ball or throw their frisbee in turns – if another players' ball is in the way when playing your kick/shot you can ask the other player to remove the ball and mark the place. The winner of the previous hole plays first on the next hole.
- 8** If a ball is hit by another ball, only the ball that was hit must be placed back in its original position.
- 9** Kicking the ball must be in one movement, no resting of foot on the ball before kicking.
- 10** While kicking the ball, one foot must touch the ground, no jumping or clamping of ball.
- 11** Course obstacles cannot be moved, please take care when navigating your way around the course and holes.
- 12** The maximum score for each hole is 3 x par (e.g a Par 3 = 3) (Par 4 = 4) (par 5 = 5)